EA SPORTS™

FIFA FOOTBALL 2005

Official FIFA Licensed Product

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Numbers and Games Hotline Numbers.

SLES-52559

1 or 2 Player • Memory Card (8MB) (for PlayStation®2): 2548KB minimum • Multitap (for PlayStation®2) adaptable: 1 – 5 Players (6–8 Players = second multitap required) • Analog Control Compatible: analog sticks only • Vibration Function Compatible • Network Adaptor (Ethernet) (for PlayStation®2) Compatible: 2 Players

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Starting The Game

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Attach game controllers and other accessories, as appropriate.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the ⏻/RESET button. When the ⏻ indicator is green, press the ⏏ button. The disc tray opens.
4. Place the *FIFA Football 2005* disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray closes.
5. Follow on-screen instructions and refer to this manual for information on using the software.

It is advised that you do not insert or remove accessories or memory cards (8MB) (for PlayStation®2) once the power is turned on. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

Note: The memory card (8MB) (for PlayStation®2) is only supported in MEMORY CARD slot 1 or MEMORY CARD slot 1-A if the multitap (for PlayStation®2) is inserted.

Note: Your Game Settings are automatically loaded when you start *FIFA Football 2005*.

Note: *FIFA Football 2005* only supports the analog controller (DUALSHOCK®2).

Note: *FIFA Football 2005* does not support a digital controller.

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Introduction

What's New

First Touch

Control the ball instantly with flick-ons or knocks into space using the right analog stick. See *Hints and Tips* on p. 10 for more information.

Career Mode

There's even more depth to Career mode, with a drive for success spanning multiple seasons with numerous challenges to becoming a five star manager. See *Setting Up The Game* on p. 5 for more information.

Create Players

Assemble the perfect player, with complete control over his appearance, abilities and statistics. See *Create Player* on p. 10 for more information.

My FIFA 2005 Store

Collect points with every accomplishment, from winning trophies to creating a player, and use them to buy extra kits, tracks for the jukebox and much more (select MY FIFA 2005 STORE from the My FIFA 2005 menu).

Complete Controls

Note: Both the left analog stick and the directional button can be used for the same actions.

Menu Navigation

Highlight option	↑/↓/←/→
Select/Advance	⊗
Cancel/Return	△
Cycle through pages	L1/R1

General Gameplay

Move player	left analog stick/directional button
Sprint	Hold R1
Activate IGM (see *IGM (In-Game Management)* below)	Hold R2+L2
Pause game	START

IGM (In-Game Management) △ A ◁ Long Ball ▷ ▽

Hold R2, then hold L2 at the same time to make tactical adjustments to your team during the game. Press ↑/↓ to toggle between different tactical areas and then press ←/→ to make changes to each:

Attacking Strategy (A): Wing Play/Possession/Long Ball
Defensive Strategy (D): Pressing/Neutral/Contain
Mentality Preference (M): Attack/Neutral/Defend

Attacking (With Ball)

Pass/Header	⊗	Through ball (manual) L1+⊗	
Shot/Header/ Volley/Clearance	○	Chip shot L1+○	Fake shot R2+○
Lob/Cross	□	Early cross L1+□	Low hard cross Double tap □
Through ball (assisted)	△	Lobbed through ball L1+△	
Skill moves/ First Touch	Right analog stick		

Power, Weight and Direction

- When shooting, lobbing or playing a manual through ball, a power meter appears at the bottom of the screen. Keep the relevant button pressed to increase power (and therefore speed and distance) and release when the meter has filled sufficiently. When **shooting**, if the meter reaches the red zone, your effort is more likely to be off target. Push the left analog stick to aim – the ball travels in the direction it is facing when the button is released.

Passing

- **Assisted/lobbed through balls, passes, lobs** and **crosses** are automatically directed towards a team-mate or team-mate's run in the direction of your left analog stick. Manual **through balls** are played in the direction of your left analog stick.
- To play **first-time balls** (passing or shooting without first controlling the ball), press the relevant buttons *before* the ball reaches your player.

Dribbling

- The faster you travel, the trickier it is to trap an incoming pass or keep control of the ball. Try to balance your pace with the need for control.

Attacking Off the Ball™ Control Options

Off the Ball™ Running: When your player has possession of the ball, press L2 to increase his passing options. Potential ball receivers appear with numbers above their heads. Press L2 to cycle through the receivers and use the right analog stick to guide the highlighted receiver's run. To play a pass towards the highlighted receiver, press □ or △.

Defending (Without Ball)

Switch player	⊗
Tackle	Hold ◉
Sliding tackle	▣
Keeper charge	△

Defending Off the Ball™ Control Options: Secondary Defender

For the defender nearest the ball, tackling isn't always the best form of defence. When facing the man in possession, it is sometimes more effective to block his route to goal and then call in a **secondary defender** (L1) to make the challenge.

Goalkeeper in Possession

Move/Aim kick or throw	Left analog stick
Throw	⊗
High kick	▣/◉
Drop ball	△

Set Pieces

Taking a Direct Free Kick

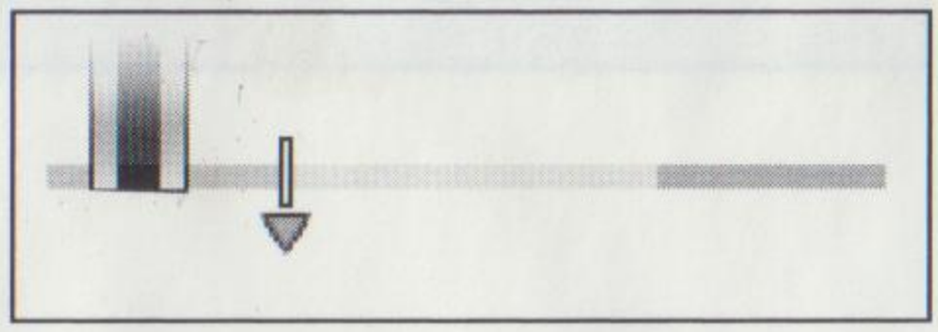
In order to hit the target you need to follow these steps:

1. Push the left analog stick to **aim** the targeting cursor towards the area of net you want the ball to go.

2. Decide what kind of **spin** you are going to put on the ball by positioning the impact cursor (the point at which you are going to strike the ball) using the **right analog stick**. The ball spins accordingly.

Ballspin: To make the ball swerve you need to put spin on it by striking it on one side. The nearer to the edge that contact is made, the greater the swerve produced (e.g. making contact with the right-hand side of the ball as you look at it will send it swerving in an arc out to the right and then back in to the left, and vice versa).

3. To take the kick, press ▣, ⊗ or ◉ to start the kick meter, press it once more on the **upswing** to set the **power** of the shot (stop the pointer near the red zone to give it full gun; the more powerful the shot, the faster the downswing will be) and press it a third time on the **downswing** to set the **accuracy** (stop the pointer in the middle of the accuracy zone for the best results).



Taking an Attacking Indirect Free Kick or Corner

1. Press ↑/↓ and ⊗ to select a **preset routine**.
2. Select a **receiver** by pressing the button corresponding with the symbol above his head.
3. Use the Off the Ball™ controls to **make space** for yourself while waiting for the set piece.

Attacking Indirect Free Kick/Corner Off the Ball™ Control Options: Jostling

While waiting for an attacking indirect free kick or corner to be taken, win yourself space in the crowd scene by **jostling** with your marker. To give him the run-around, push the left analog stick; to jostle with him, push the right analog stick towards him.

Taking a Defensive Indirect Free Kick or Goal Kick

Aim	Left analog stick
Long pass	□/○ (hold for increased power)
Short pass	⊗

Taking a Throw-In

Move receiving player	Left analog stick
Change receiving player	⊗
Throw	□/△

Taking a Penalty Kick

Aim shot	Left analog stick
Shoot	○ (hold for increased power)

Defensive Wall

Move player/wall	Left analog stick
Wall jump	□, △ or ○
Switch player	⊗

Defending a Penalty Kick

Dive	Left analog stick

Setting Up The Game

Career Mode

Staff

Directional button ←/→ to improve the level of staff for each department. Each slot costs points, which are deducted from your total.

Career Central

Press ■ to view the current table or press ● to see the fixture line-up.

Game Settings

The Game Settings screen (on the My FIFA 2005 menu) is used to modify your game preferences. The Set Pieces screen (on the My FIFA 2005 menu) is used to modify your Set Piece preferences. These options are saved in a common settings file that is loaded automatically upon boot-up and applied to all game modes.

Note: Save your Game Settings to keep your trophy room updated.

Playing The Game

Control Highlights

Controlled player in possession of the ball

Controlled player when not in possession of the ball

Off-screen controlled player indicator

Player making Off the Ball™ runs

Player Status Bar

During a match, a Player Status Bar appears at the bottom of the screen, displaying the highlighted player's current level of fitness.

Fitness

This level decreases the more a player sprints (hold R1), slowing him down, but replenishes when he returns to normal pace.

Game Modes

Note: Most of the Game Modes in *FIFA Football 2005* are self-explanatory and are therefore not covered in this manual. Exceptions are listed below. Also see *Hints and Tips* on p. 10 for further information on playing the game.

Tournament

Play your way through a league or knockout tournament against teams of your choice.

Note: Press ✕ in the Select Teams screen to decide whether a team is User or CPU controlled.

Practice

Join the wide-awake club by working hard on the practice pitch. Choose to practice in a game with a set number of players or rehearse your corners and direct/indirect free kicks.

Football Fusion

Play individual *Total Club Manager 2005* matches in *FIFA Football 2005* or export entire teams from *Total Club Manager 2005 into FIFA Football 2005* (including lower division sides not supported in the game).

To play a *Total Club Manager 2005* match in *FIFA Football 2005*:

1. Export your team in *Total Club Manager 2005* (see *Total Club Manager 2005* manual for more information).
2. Exit *Total Club Manager 2005*, launch *FIFA Football 2005* and select GAME MODES>LOAD. Select the saved Fusion Match and press ⊗. Then play the match as usual and save the result at the post match screen.
3. Exit *FIFA Football 2005*, launch *Total Club Manager 2005* and load the result (see *Total Club Manager 2005* manual for more information).

   Note: If you select a club currently outside the divisions featured in *FIFA Football 2005*, you can only play it in Play Now or Tournament modes.

   Note: To play your team in Play Now mode, instead of selecting a recognised League, choose FOOTBALL FUSION, then select an imported team. To use an imported team in Tournament mode, choose from your imported teams at the Select Teams screen.

   Note: If you want to play two or more Fusion matches with the same team then you need to export each match back to *Total Club Manager 2005* before playing the next match.

Play Online*

Take on opponents from around the globe via EA SPORTS™ Online.

- To connect to EA SPORTS™ Online, select PLAY ONLINE in the Main menu and confirm at the prompt.

* REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT **www.easports.com**.
YOU MUST BE 13+ TO REGISTER ONLINE.
EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON **www.easports.com**.
In order to play online you will need an Internet connection, a Network Adaptor (Ethernet) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with at least 94KB free space. Install the Network Adaptor (Ethernet) (for PlayStation®2) into your console according to the instructions in its instruction manual.
Prior to playing online, you need to set up Your Network Configuration file. *FIFA Football 2005* includes a Network Configuration Utility for setting up this file.

Select Network Configuration

Before you can begin playing online, you must select Your Network Configuration file (found on your memory card (8MB) (for PlayStation®2)) or create a new one through the Network Configuration Utility.

Note: After using the included Network Configuration Utility, the ⏻/RESET button functions differently. To put the console into standby mode, press and hold the ⏻/RESET button until the ⏻ indicator turns red.

Note: When saving or loading Your Network Configuration File, you must use MEMORY CARD slot 1.

Network Configuration File

Press ⬅/➡ to scroll through the available Internet Service Provider settings and select one.

Create/Edit Configuration

The Network Configuration Utility allows you to create and edit Your Network Configuration files. When selected, the game shuts itself down while the Network Configuration Utility loads. When complete, the game re-launches itself and goes through its normal loading procedure before returning to the Main menu screen.

Connect

After selecting Your Network Configuration, connect to your Internet Service Provider. If the connection is successful, the *FIFA Football 2005* Server Login screen appears.

EA Account Setup

Before you can begin playing online, you must create a new account or use an existing one.

- If you have already created a profile, select USE EXISTING ACCOUNT and press ⊗. If you have not created an account, highlight CREATE NEW EA ONLINE ACCOUNT and press ⊗ to begin the process. If you want to log off and return to the Main menu, press △.
- Saving your EA Account to a memory card (8MB) (for PlayStation®2) speeds up the login process the next time you log on.

Using an Existing EA Account

1. From the Main menu, select PLAY ONLINE.
2. Select your Network Configuration file.
3. Your EA Account appears by default or you can select a different account by choosing USE EXISTING ACCOUNT.
   - Your EA Account only defaults once you've saved it.
4. At the Select an EA SPORTS™ Persona screen, select the name you want to use while playing online and press ⊗.
   - You can have up to four EA SPORTS™ Personas. Edit your account information, delete or create new Personas from the Select an EA SPORTS™ Persona screen.

Playing Through a Router/Firewall

In order to join or host a *FIFA Football 2005* game from behind a router with NAT (Network Address Translation), or firewall, you may need to enable PORT FORWARDING. Remember, if you're sharing your Internet connection using Windows XP Internet Connection Sharing, your Windows XP PC is acting as a router. If you are using a dedicated ADSL modem, this may also be acting as a router. You will need to route, or forward, all data on ports **UDP 3658/3659** and **UDP 6000/6001** to the IP address assigned to your console or place your console in a DMZ. Please consult your router/modem documentation for advice on configuring your connection.

Note: Users using DHCP must ensure that their console is always assigned the IP address specified in the PORT FORWARDING setup; under these circumstances you may need to change your console from "Auto Detect (DHCP)" to a "Static IP" address using the Network Configuration Utility or Network Access Disc to ensure that forwarded data always gets to your console.

If your Internet connection is behind a firewall you must OPEN the following UDP and TCP ports (both inbound and outbound): **TCP 13505** (EA Messenger), **UDP 9550** (Ticker), **TCP 20400-20499** (Gameplay), **UDP 3658/3659** (Gameplay) and **UDP 6000/6001** (VoIP).
If you are still having trouble connecting to other players, try bypassing the router or firewall by connecting your console directly to your cable modem or other broadband device. For more advice and information about Network Gaming check out the support guides at **www.uk.ea.com**
You can also check the latest news for *FIFA Football 2005* by going to **www.easportsfifafootball.com**, or by visiting **www.easports.com**.

Welcome to FIFA Football 2005 Online

PLAY NOW	Quickly search for an opponent using your Play Now Settings. Choose MY FIFA 2005 and then PLAY NOW SETTINGS to set the Play Now Settings.
GAME MODES	Choose ONLINE LOBBY to create or join a Room and chat to other online players. Choose ONLINE EVENTS to see all the current Events or create a tournament of your own. Choose QUICK TOURNAMENT to create or join a 4 or 8 player tournament.
LEADERBOARDS	Select MY LEADERBOARD to see where you stand in the online rankings. Choose FRIENDS to match yourself up to your Friend's stats. Choose TOP 100 to view the stats for the top 100 online players.
MY CAREER	Take pride in your Trophy cabinet and flaunt your achievements with your Career stats (viewable by all your friends).
MY FIFA 2005	Change your settings, read the latest News or see the Online FAQ for help.

- Press ◉ to access EA Messenger and manage your list of online gaming friends (see p. 10). Select a player, press ⊗ and select ADD TO EA MESSENGER to invite that player onto your Friends list.

  Note: To report a player who is ruining your fun, select that player in an online room, press ⊗ and select FEEDBACK. Be careful not to abuse this system, as players that report erroneous feedback could have action taken against their account. If the issue persists or to prevent action taken against yourself, contact Customer Support.

To Create a New Tournament

Note: Choose QUICK TOURNAMENT on the Game Modes screen to quickly create a new tournament with the default settings.

1. At the online Main menu choose GAME MODES and then ONLINE EVENTS.
2. At the Online Events screen, choose CREATE TOURNAMENT. The first Create Tournament screen appears.
3. Enter a Tournament Name to identify your tournament. Select PRIVATE TOURNAMENT, press ⬅/➡, and choose YES to restrict access and enter the password to join. Select TOURNAMENT BEGINS and press ⬅/➡ and choose WHEN FULL to wait for all the team places to fill before beginning (or select a

time limit after which it will start automatically).

4. Select NEXT to progress to the second Create Tournament screen.
5. Change the Restrictions from ANY to restrict the tournament to players of a certain Rank or block players that have a specific DNF% (Did Not Finish percentage) or Ping.
6. Select NEXT to progress to the last Create Tournament screen.

Select your team and then select DONE to create the tournament and advance to the Online Events screen where it is listed.

EA Messenger

Add mates to your online Friends list by pressing ◉ and entering their Persona. Choose ADD TO EA MESSENGER, then once they've accepted your invitation select their Persona to access the following:

CHALLENGE	Challenge your friend to a game of FIFA Football 2005 and choose the game settings.
SEND MESSAGE	Send a message to your friend.
VIEW CAREER	See how well your friend has played by viewing their Trophy cabinet and statistics.
REMOVE FROM EA MESSENGER	Take the selected player off your list of Friends and from EA Messenger.
VOICE CHAT	Invite your friend to Voice Chat. Hold SELECT to temporarily mute the member you are talking to.
BLOCK MEMBER	Prevent the selected player from sending messages or invitations to you and move them to your Blocked list.

Note: Select a Friend and press ⬅/➡ to add them to a Group. Select a Friend from a Group and press ⊗ to send a message to every player in the Group.

Create Player

Blend the essential elements of a great player by pressing ⬆/⬇ to select from the Create Player menu and pressing ⊗. Press ⬅/➡ to change details and press △ to return to the menu.
Choose TEAM INFORMATION to decide your new player's position and club and then select SAVE AND EXIT, followed by YES, to save his details. He is now available for selection at that club!

Hints and Tips

Gameplay

First Touch

Use the right analog stick to control your first touch. Push the left analog stick before you receive the ball to control the ball in that direction. Many new skill moves are also available when running or sprinting with the ball.

Shooting

Use a **chip shot** (L1+◉) to lift the ball over the keeper or send him the wrong way with a **fake shot** (R2+◉).

Passing

Manual through balls (L1+⊗) can be played into areas that do not contain team-mates, allowing you to pass into space and slice open the defence for fun.

Off the Ball™ Control

Use the attacking Off the Ball™ controls (L2 then □/△) on the wing for pinpoint crosses.

Send a player on a run (L1).

Tackling

Get close to the ball carrier (left analog stick/directional button) to contest for the ball without fouling.

Menu Screens

Knockout Tournaments/Matches

Set the number of legs to 2 at the knockout stage to decide ties over home and away matches. Remember, if scores are level after the two matches, the away goals rule comes into play and away goals count double.

Using The Virtual Keyboard

To input names, use the directional button/left analog stick to highlight each character and press ⊗. Select DONE to enter a name.

Changing Your Squad

To change your first team line-up (or substitute players during a match), press ⬆/⬇ to highlight the player on the pitch that you wish to swap and press ⊗. Then highlight a player from the substitutes or the reserves (not available during a match), and press ⊗ to complete the swap (highlight two players already on the pitch in order to swap their positions).

Note: Highlight a player name and press ◎ to view his Bio Screen. Press L1/R1 to change the team formation.

Practice Mode Pause Menu

When practicing set pieces in Practice Mode, select a Location (an area of the pitch) from which to take them.

Note: Location ranges from 1 to 6 (left to right) for free kicks and LEFT or RIGHT for corners.

Multiplayer Matches

Up to 8 Players may play FIFA Football 2005, using a multitap (for PlayStation®2). To play with 1-5 Players, a multitap (for PlayStation®2) is required and must be inserted into controller port 1 of the console. The controllers must then be connected sequentially to controller port 1-A, controller port 1-B, etc, with the fifth controller inserted into controller port 2. To play with 1-8 Players, a second multitap (for PlayStation®2) is required and must be inserted into controller port 2. If you are using a memory card (8MB) (for PlayStation®2) it must be inserted into MEMORY CARD slot 1-A of the multitap (for PlayStation®2).

Saving and Loading

Note: Never insert or remove a memory card (8MB) (for PlayStation®2) while loading or saving.

Note: The memory card (8MB) (for PlayStation®2) is only supported in MEMORY CARD slot 1 or MEMORY CARD slot 1-A if the multitap (for PlayStation®2) is inserted.

Saving

- To save files, choose the SAVE option from the relevant mode menu. You are also prompted to save files upon exiting certain screens.

  Note: Changes made outside individual game modes are applied in all game modes. Changes made within game modes are specific to that competition (except Game Settings and Set Pieces).

Loading

- All Game Settings detected on the memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 are loaded automatically upon boot-up.
- To load previously saved Tournament/Career/Game Settings after you've started the game, select LOAD from the Game Modes screen. Select a file and press ⊗ to load the saved Tournament/Career/Game Settings.

Deleting

- To delete a saved file, select DELETE from the My FIFA 2005 screen. Press ⬆/⬇ to select a file and press ⊗. Select YES at the prompt to delete the file.

Warning: To Owners Of Projection Televisions

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the cathode ray tube. Avoid repeated or extended use of video games on large-screen projection televisions.

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Electronic Arts Customer Warranty, PO Box 181, Chertsey, KT16 0YL, United Kingdom.

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AUSTRALIA

Electronic Arts Australia Support Hotline:
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*Sirius calls charged at $2.48 per minute, GST inc. Calls from Mobile & Public phones higher (If you are under 18 years of age parental consent is required). Operating hours from 9am to 8pm 7 days a week, as well as pre-recorded information 24 hours a day.
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PO Box 432
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ozsupport@ea.com

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Game Smith: **(011) 740-0615/6**, **(083) 918-0083**
Electronic Arts South Africa
PO Box 3180
Rivonia
2128

NEW ZEALAND

Electronic Arts New Zealand, Games Hotline:
0900 58885* (If you are under 18 years of age parental consent required).
*Calls charged at $1.99 per minute inc GST 7 days a week 9am - 8pm. Calls from Mobile & Public phones are higher.
Customer Service Address:
Electronic Arts New Zealand
PO Box 47596
Ponsonby
New Zealand
Email Customer Support:
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Notes

Notes

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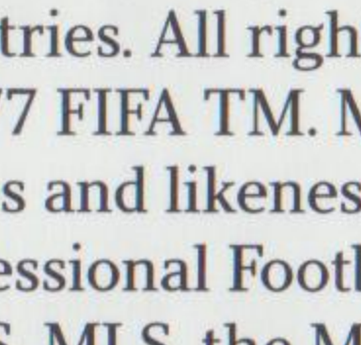

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